

Simworx LLC, a division of Inventionaires LLC, located in Fargo, ND announces:

For Immediate Release:

Simworx LLC will be presenting the new "SX-Interactive"

360 degrees roll Flight Simulator
at IAAPA 2005 Atlanta.

Derived from the "Workhorse SX-2", marketed by Simworx.com, Simworx.biz and Earthbound Partners LLC, the completely interactive SX-Interactive unit has been well received. Imagine piloting one of dozens of different aircraft like the Space Shuttle, the X-15 Rocket Plane, Various Fighters, as well as many Airliner types.

Fly from almost any airport on the Globe.

If Dogfighting and hanging upside down over Midway Island is your thing, well you can do all that too.

Choose from several dogfighting aircraft and hang on to your seat. The SX-Interactive will get you hooked and you just may not want to stop.

The SX-Interactive is like the Big Brother to the SX-2 ONLY BETTER !!

The SX-Interactive has a faster roll rate but uses almost
7 Amps less power than the standard SX-2.

A standard 20 Amp 110 volt AC plug is all that is required to run the entire SX-Interactive unit thru full 360 degree rolls and super pitching motion.

Joystick and Throttle for the left seat Pilot and Joystick handle stud for the right seat Co-pilot. The main Joystick buttons control various functions like Flaps, Gear, Weapons, and these functions can be trasfered to the Co-pilot by the flip of a switch.

Truly a 2 seat Interactive Flight Simulator.

